



Adobe® Premiere Pro CS4 Beginner to Intermediate

Duration: 4 Days

Overview:

Adobe PREMIERE Pro CS4 is a flexible, dynamic and efficient Audio and Video editing system that allows you to organize, view, and edit your footage.

You will be skilled in the art of content development and editing: working with green/ blue screen keying, multi-camera synching and the application of Title / Credit rolls.

Pre requisites:

A good knowledge of the computer operating system is necessary.

Getting started

Overview of Broadcast Standards, frame rates and Project Settings

Outlining the Video Editing and authoring workflow basics

DV Formats PAL / NTSC / SECAM / HD

Tapeless Workflows (CS4)

Pixel Aspect Ratio / Adobe Photoshop

Adobe onLocation: Monitoring Critical Info while Capturing to Disc (CS4)

Adobe Bridge: Navigating and Previewing your Files / Metadata (CS4)

MetaData Workflow (CS4)

Working with Workspace Windows

The Project Window

The Timeline Window: Track Management

The Monitor Window: Source and Program Views

Creating a Basic Rough Cut

Production Workflow Shortcuts

Starting a Project

General Settings

Standard Timebase

Measuring Time

Timebase and Frame Rates

Video Settings

Audio Settings

Keyframe and Rendering Options

Saving And Loading Project Settings

Comparing Settings

Saving Settings

Opening an Existing Project



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Linking Files and Project Architect



Organizing Clips

Storing Clips in Bins and Libraries
Project, Bin and Library Window Display Options
Naming, Finding and Deleting Clips

Palettes

Working with Palettes
The Info Palette
The Navigator Palette
The Commands Palette
The History Palette

Preparing and Importing Clips

Importing Video Content
Import Options
Capturing Video for OFF and Online Editing (Theory)
Online vs Offline Editing
Preparing to Capture Video
Supported Audio and Video File Formats
Workflow Considerations: Timeline and Synching for Multi Camera
Striking a Tape (Theory)

Editing Video

The Monitor Window
Displaying a Clip
Viewing Safe Zones
Monitor and Window Controllers
JKL and Jog Controls

The Timeline Window

Moving around the Timeline
Customising Track Views
Mini Flowchart (CS4)
Hiding Tracks
Adding, Naming and Deleting Tracks
Searching Timeline Project (CS4)
Specifying Source and target Tracks
Locking and Unlocking Tracks
Characteristics of a Locked Track
Editing In and Out Points -Options
Marking and Finding Points
Applying Markers and Comments
Nested Compositions (CS4)

Editing and Scaling Clips



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Duration and Speed

Storyboards

Freezing Frames

Rolling / Ripple / Slip / Slide Edits

Splitting Clips

Cutting and Pasting Clips

Lifting / Extracting / Deleting Clips

Linking Video and Audio Clips

Using the Trim View

Final Playback Speed

Previewing Your Project

Previews Ram and Realtime

Previewing -Scrubbing and Screen

Previewing from RAM

Previewing an Edit by Synchronising Controllers

Fullscreen Playback

Introduction to Effects

Working with Effects

Applying and Controlling Effects

Special Effects

Adding Transitions

Transitions Palette

Creating / Customising Transitions

Working in A / B Editing Workspace

Previewing Tansitions

Specifying and Adding transitions

Final Video Output

Output Settings

Specifying Compression settings and guidelines

Export File Type Options

Resources and Extras

Working with the Help files

Resources for further development

Workshop

